

MEDICARE INFORMATION FOR 2015

Kind of Service	Requirements	Time Limit	You Pay	Medicare Pays	Not Covered
Inpatient Hospital Care (Acute)	65 and over, eligible for Social Security; under 65, if having a valid HIC number, in a participating hospital certified by Medicare.	First 60 days	\$1,260	Balance	Private-duty nurse, first 3 pts of blood, all services covered by the Medical Insurance part of Medicare. (See Medicare Part B below.)
Semi-private room accommodations, meals and regular nursing services. Includes drugs, supplies, appliances, equipment and ordinarily furnished		Next 30 days of continuous hospital care	\$315 a day (co-pay)		
laboratory and x-ray services. ADDITIONAL LIFETIME RESERVE	AVAILABLE FOR HOSPITAL STAYS ONLY	Lifetime limit of 60 days	\$630 a day (co-pay)		
Post-Hospital Care (Skilled)	Must occur within 30 days after a minimal	First 20 days	Nothing	100%	items such as barber,
Skilled care facilities that are certified by Medicare.	3-day hospital confinement. Must be a condition requiring daily skilled nursing care or skilled therapy services.	post-hospital (co-pay)	\$157.50 a day (co-pay)	Balance	
Medicare Part B (Medical Insurance) Services of physicians and surgeons, and reimbursement for cost of artificial eyes and limbs; X-ray therapy; physical, speech, & occupational therapies; diagnosis lab & X-ray services, certain ambulance fees, enteral/parenteral nutrition supplies, some medical supplies, medical supplies and drugs administered by a doctor or nurse that can't be self-administered.	Must enroll and pay the current monthly premium.	Unlimited	\$147/year plus 20% of the balance of reasonable charges Monthly premium is based on the beneficiary's income and ranges from \$96.40 to \$238.40	Balance of reasonable charges	Routine checkup, eye glasses, hearing aids, dental work, orthopedic shoes, cosmetic surgery, immunizations except flu, pneumonia and hepatitis B, private duty nurses, first 3 pts. of blood, prescription drugs and patented medicines. (Usually covered by Medicare Part D.)